Proposed Vocabulary:

- Move-Entity / Beweeg-Eenheid

The unit that moves. (noun)

Move-Act / Beweeg-Daad

The act of moving, executed by the Move-Entity (verb)

- Move-Categories / Beweeg-Categorieën

The various ways an onlooker might or could categorise the movements of the Move-Entity

Practice based exploration of Move-Entity (Beweeg-Eenheid)

In Move-Entity, the unit that moves is the starting point. The unit is not necessarily an "individual." Within the concept of mobility, a group of individuals can also act as one mobile unit. The Move-Entity "car" may contain four people; airplanes might hold hundreds of people.

I want to propose that the built environment is continuously performatively produced by different mobilities. I'm asking you to help me to figure out what is needed to experience a building, your home, the KABK, as being fluid this way. We are experimenting together.

Procedure

Step 1.

Take an active and balanced posture in your room or the KABK corridor. Move slowly and conduct yourself as an individual to the task of engaging with the concept of Move-Entity. Pay no attention to anything else around you besides becoming a Move-Entity.

Step 2.

Spend a few minutes becoming the Move-Entity, to get a feel for its general patterns of existence.

If alone in a room, consider the objects in the space (the walls, the furniture) as the notation of a choreography.

If at KABK or with roommates: consider the RIVM guidelines as the notation of a choreography. How do you move around other Move-Entities? Does your pattern of movement authorize their presence?

Step 3.

When you feel ready, create a mental connection to or feeling for the Move-Entity and take (again) some steps. Keep your mind focussed and hold the mental link until it fades.

Repeat this until you can describe the characteristics of being a Move-Entity. It's not important whether your description is perfect or even correct. Repeat this process until the reality of Move-Entity feels right enough to you.

Step 4.

Repeat this process until you can hold the belief in the performativity of you as a Move-entity firmly and long enough to start to feel the fluidity of (parts of) the built environment.